

Alex Feetham

Unity Developer

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PERSONAL PROFILE

I am focused and driven commercial games graduate with 5+ years of games development experience predominately utilising the Unity game engine. I have diversified my skills with experience working on gameplay features, UI/UX, and scripting in C# as well as using GitHub for version control and collaboration. Actively looking for a programming position with a fast-paced and ambitious company that can offer development opportunities and project based learning.

EDUCATION

MSc Commercial Games Development

University of the West of England (UWE Bristol)

10/2021 - 11/2022

BSc Creative Technology Studies (Games Technology)

University of the West of England (UWE Bristol)

09/2017 - 07/2021

PROJECTS

Super Trash Heroes

A side scrolling, co-op, beat-em up inspired by games like streets of rage and double dragon. It's a serious game with an eco-friendly message. Players fight through levels completing various encounters and defeating bosses. Originally created as part of the global game jam in 2015 for PlayWest, my team and I revived the project as part of our postgraduate studies.

- Upgraded the project to a newer version of Unity and refactored original codebase
- Designed and implemented flying level, coded new flight mechanics and boss fight
- Reworked the player input system for use with custom-built Foundry/PlayWest arcade machine for use with 4 co-op players

In Confidence

Undergraduate project where the whole cohort was divided into teams and acted as a studio to produce a game based on Among Us. Players had to complete various tasks to allow them to confide with other players so that they could figure out who was on what team/role.

- As gameplay lead for my team I worked with the producer to decide the elements we wanted to include in our level such as map design and task mechanics.
- I was responsible for the creation of the menu systems and worked with the networking team to connect up the menu actions to the networking services.
- Implemented the UI in for the pre-game lobby.

EMPLOYMENT HISTORY

Assistant Manager

Mitchells & Butlers PLC

06/2022 - Present | Miller & Carter Steakhouse, Bristol

- Facilitate all aspects of the business including stock takes, ordering, maintenance, and ensuring compliance with health & safety policies and legislation
- Supervise the running of the kitchen and front of house to provide a high level of service to guests
- Coordinate the daily front of house and back of house operations including the opening and closing of the business
- Oversee the training of new and current staff members
- Attend regular meetings with the management team and with the front of house and kitchen teams as well as additional meetings with other managers within my district

Shift Leader (Duty Manager)

J D Wetherspoon PLC

07/2021 - 06/2022 | The Van Dyck Forum, Bristol

- Increased sales of real ales to make them the highest selling product by volume by improving relationships with local brewers and customers all within my first month
- Responsible for opening and closing the business and running shifts independently
- Handled all wet stock orders

Team Leader

J D Wetherspoon PLC

07/2018 - 07/2021 | The Bear, Maidenhead | The Van Dyck Forum, Bristol

Bar Associate

J D Wetherspoon PLC

01/2016 - 07/2018 | The Bear, Maidenhead | The Van Dyck Forum, Bristol

SKILLS

Unity

C#

C++

Visual Studio

Git

Communication

Dedicated

Virtual Reality

Analytical

Problem Solver

Leadership

Collaborative

Organised

Team Player

People Management

Agile Development

AWARDS



SU Sports Full Colours

Awarded for commitment and contributions to sport at UWE, consistently high level of performance, maintaining a professional attitude and have been as asset to UWE.



Develop:Brighton 2022

As one of the top 3 students from my class I was thrilled to have been rewarded with the opportunity to attend this amazing conference and to learn as much as I could from the various talks and from the developers I got to meet while there. I even ended up on stage for the Games About Games!

VOLUNTEERING

Student Council

The Students' Union at UWE

I was elected to the student council to represent the voices all the sports clubs at UWE. It was my responsibility to hold the SU Presidents to account and to help create new policy and discuss matters affecting the student experience.

President

UWE Bullets American Football

- Oversaw the running of the club providing support, advice and guidance to the other committee members
- Ensuring that all club codes of conduct and risk assessments are adhered to
- Organising fixtures with opposition and officials
- Maintaining effective liaison with the VP Sports & Health and the Students' Union Opportunities Team
- Contributed to the success of the club and founded the first 2nd team at university level in the country

REFERENCES

Dr Simon Scarle - University Lecturer

Former Program Leader of MSc Commercial Games Development at UWE Bristol, now teaching at Cardiff Met. Personal Email: simonscarle@gmail.com; Work Email: sscarle@cardiffmet.ac.uk;

Martin Ferris - General Manager

Email: cribbscauseway@millerandcarter.co.uk

FIND ME ONLINE



LinkedIn

www.linkedin.com/in/alexfeetham4



GitHub

www.github.com/alexfeetham98



Portfolio Website

https://alexfeetham98.github.io/